



Membership Application

The WE United membership year runs from December 1 – November 30th annually, to correspond with our competition calendar. We offer both Individual and Family memberships.

Membership Type (select one).	
	Individual: \$25
	Family (up to 2 adults & 6 children): \$50
Name of Primary Member	
E-mail of Primary Member	
Names and e-mail addresses of all additional members (if signing up for a Family membership). Please also indicate if any of the members will be juniors for this competition year (18 or Under as of December 1).	
Mailing Address	

Members in WE United are automatically enrolled in our **National Performance Awards Programs**, including our **annual Leaderboard** honoring the top ten horse/rider pairs, horses, and US, International, and Junior riders competing in Introductory through Advanced levels, our **high point breed recognition program**, and our **Lifetime Rider Medalist** program. and are able to compete at WE United licensed competitions all around the United States. Members are able to receive written feedback from licensed judges through the **WE United Video Feedback** program. They are eligible to apply for **judge** and **technical delegate licensure** (the 2017 Seminar will take place March 14-18 [judges] and March 19 [TDs] in Eugene, Oregon). In addition, members who qualify through earning a 58% or higher in both dressage and EOH at a licensed WE competition during the year will be eligible to compete at our first **National Championship** show taking place over the Labor Day weekend in the Pacific Northwest (we are working on having **Pedro Torres** join us, with a very special 3-hour seminar, to honor his first visit to the United States). You won't want to miss this!

Please visit our website at www.WEUnited.us to learn more about the many WE events happening all across the United States.

Join WE United directly online or fill out this application and send it, along with a check payable to WE United to: WE United, 88442 Fisher Rd., Eugene, OR, 97402